

Your chance to win \$500

Make your life easier by switching to eNotices and you'll have the chance to win **\$500** credit towards your water account if you sign up before 31 December 2024.



Scan here to Win

Terms & Conditions

- All customers that register with eNotices between 1 October 2024 and 31 December 2024 will automatically be entered into the competition subject to eligibility.
- Only one eNotices registration per Shoalhaven Water account is permitted.
- All eligible entries will be entered into a random draw.
- Shoalhaven Water reserves the right to verify the validity of entries and, at its sole discretion, to disqualify any individual who Shoalhaven Water believes has breached these Terms and Conditions or jeopardised the fair and proper conduct of the competition.
- The competition will run between 1 October 2024 and 31 December 2024. A total of one (1) prize winner will be selected, receiving a \$500 credit on their annual water account.
- The winner will be announced on 31 January 2025.
- The prize is not transferable and cannot be redeemed for cash.
- The prize winner will be notified by telephone and email within two business days of the draw, and the credit will be added to their property water account.
- Shoalhaven City Council employees and immediate family are not eligible.
- It is a condition of accepting any prize that the winner agrees to be photographed, interviewed and/or filmed for use in any promotional, marketing, or other creative initiative arranged Shoalhaven City Council or its agents. Shoalhaven City Council shall be solely responsible for all marketing and editorial control.
- To the extent permitted by law, Shoalhaven Water is not liable for: (i) any lost or erroneous entries; (ii) technical failure of its computer online systems or network; (iii) unauthorised human intervention in the competition; (iv) electronic or human error in the administration of the competition; or (v) any injury, loss suffered or sustained in connection with the competition or the prize.